Watlington Primary Sch ENGLISH		Year 2 MATHEMATICS	SCIENCE	COMPUTING	
Narrative:  Recount of The Great Fire of London (Vlad and the Great Fire of London).  Overcoming the monster story (George and the dragon) Non-fiction: Diary entries (linked to Samuel Pepys) Instructions — linked to Christmas and DT  Spellings: See class website and home learning books. Grammar and Punctuation:  Demonstrate and use present and past tense accurately Using coordinating words (or, and, but)  Use ambitious adjectives  Consistent use of capitals (including personal pronouns) and full-stops.	Number and Place Value – Counting/reading and writing numbers to 100 in numerals and words.  Representing numbers to 100. Estimating numbers on a number line. Comparing numbers to 100. Counting in 2's, 5's, 10s and 3's.  Mental Addition and Subtraction – Bonds to 100.  10 more/less. One digit add/take one digit, two digit add/take one digit, two digit add/take two digit.  Addition/subtraction number sequences and word based problems. Adding three numbers. Missing numbers.  Geometry – Shape – Identify 2D and 3D shapes.  Identify sides, vertices, lines of symmetry on 2D shapes. Identify faces, vertices and edges on 3D shapes.		Investigate suitability of materials linked to our topic. Explore and explain inventions and inventors that have impacted our lives Explore the properties of different materials.	Information Technology/Digital literacy Computing systems and networks – IT around us Creating media – Digital photography Online Safety IPADS – Used for research ir Topic lessons. Times tables rockstars Spelling shed Hit the button	
HISTORY			GEOGRAPHY  Know the four countries of the United Kingdom and its surrounding seas Link to where London is in the United Kingdom.		
Ask questions such as: What was it like for people? What happened? How long ago? Understand what life in Stuart London was like at the time of the fire Identify and compare similarities and differences between the past and modern day.		Great Fire of London			
Identify and organise key events from the past  Explore the different viewpoints about who or what may have started the fire.  Gather information about reliability of photos, objects, accounts and stories			Demonstrate use of maps by identifying London, Pudding lane and oth landmarks in London.		
Explain how/why the fire spread so quickly and explain how people tried to stop the			Research weather patterns in the UK – discuss how the weather		

fire

Explain the positive and negative impact that the fire had on London and what the King did to rebuild it.

Identify vocabulary such as monarchy and parliament when exploring history.



affected the fire.

PHYSICAL EDUCATION	ART / DESIGN AND TECHNOLOGY	MUSIC	PSHE	RE
Dance- We will be linking movements together	Art	Term 1:	Jigsaw	Islam
to perform a sequence. Demonstrate changes of	Drawing skills -Sketched Portraits –	Hands, feet, heart.	Being me in My World:	Beliefs and Values
direction, speed & level during performances.	King Charles Samuel Pepys	Term 2:	<ul> <li>Exploring who I am</li> </ul>	Living Religious Traditions
Circuits- Master and apply a range of basic	Develop a wide range of art and design	Hơ! Hơ! Hơ!	and how I fit.	Shared Human Experience
movements including running, jumping,	techniques in using colour, pattern,		Celebrating Differences:	Search for Personal Meaning
throwing and catching.	texture, line, shape, form and space.	Skills include:	Respect for similarity	
Multi-sport and games- develop throwing and	Sketching buildings in black and white	Clapping rhythms	and difference	
catching skills in context, Understand how	using different media.	Starting to improvise	Anti-bullying and	
change of direction and speed and impact	DT	Using simple notes to	being unique	
games.	Structures – Tudor houses	compose	J .	
Cricket (External provider)	Know how to make freestanding	Practising and performing		
Applying ball skills to team games including	structures stronger, stiffer and more	compositions		
hand-eye coordination, throwing and catching.	stable. Know and use technical			
	vocabulary relevant to the project.			